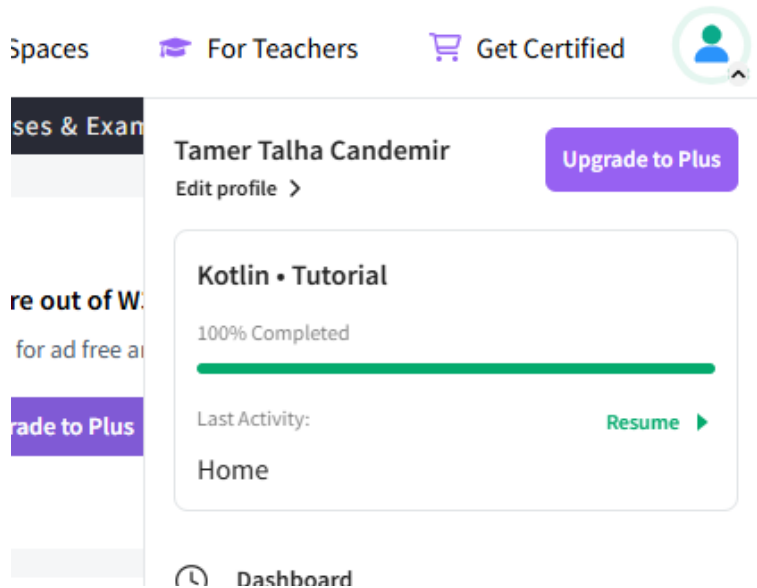


# Learning Kotlin & Swift

Before enrolling in the App Development course next semester, I wanted to explore native app development languages, specifically Kotlin and Swift. I started with Kotlin and completed all the tutorials and exercises available on W3Schools. I found the language to be quite intuitive—its syntax felt similar to Python, and I didn't encounter anything overly complex.



To begin learning Swift, I found that a MacBook was required. I was able to borrow one from ISSD and proceeded to download and install both Swift Playgrounds and Xcode. However, I haven't had the chance to start learning yet. I do plan to begin exploring Swift before the end of this semester.

